



Jigsaw

Being me in my world

Computing

E-Safety
Super Action Comic Maker
Ooglies

PE

Games
Gymnastics

Experiences

Superhero powers
experiments
Superhero training camp

KAPOW!

R.E.

Judaism - What is Judaism
and what do they believe?

English

Non-fiction – Ten Rules of
Being a Superhero

Fiction – Traction Man is
Here

Fiction - Supertato

Maths

Number bonds to 10, 20
and 100

Counting, writing and
reading numbers to 100

Counting in twos, threes,
fives and tens

Adding and subtracting
two-digit numbers

Science

Materials

How can we describe,
classify and compare
materials?

What are products made
from and why?

Which materials would be
good to make a superhero
cape?

History

What are timelines and
how can they be used to
order events and
artefacts?

Who are our real life
superheroes?

Can we name and
describe significant
people from the past?

D.T.

Can we design and make a
superhero cape using
appropriate tools and
materials?

Can we shape and join
materials?

Can we make
improvements to our
designs?

English

To help your child at home with their English this term, you could do the following:

- Read and discuss the Talk for Writing versions of the texts 'Ten Rules of Being a Superhero', 'Traction Man is Here' and 'Supertato'.
- Ask your child to 'talk the text' for our texts using their text maps.
- Help your child to write the texts at home.
- Remind your child to start their sentences and proper nouns with a capital letter.
- Help your child to punctuate the end of their sentences with full stops, question marks and exclamation marks.
- Help your child to extend their sentences using conjunctions such as 'and', 'but', 'so' & 'because'.

Text maps will come home at the start of each unit of English.

Maths

To help your child at home with their Maths this term, you could practise the following:

- Reading and writing numbers to at least 100 in numerals and words.
- Recalling number bonds to 10 (i.e. 9+1, 7+3 etc.), 20 (i.e. 15+5, 10+10 etc.) and 100 (20+80, 30+70 etc.).
- Recognising the place value of each digit in two-digit numbers (tens and ones).
- Comparing and ordering numbers to 100 using the \leq , \geq and = signs.
- Counting in twos, threes, fives and tens.
- Rapidly recalling addition and subtraction facts within 20.
- Adding and subtracting two-digit numbers.
- Understanding that the addition of two numbers can be done in any order (commutative) and subtraction of one number from another cannot.
- Recognising and using the inverse relationship between addition and subtraction to check calculations and work out missing numbers e.g if $16 + 4 = 20$ then $20 - ? = 16$